LEEDS ARTS UNIVERSITY 1846

> Prospectus 2020



Open Days

Our open days are the best way for you to get a feel for our friendly and creative environment.

You will meet our inspiring staff and students, discover our award-winning facilities, explore our specialist studios and view our student accommodation. Visit us and see for yourself why Leeds Arts University is an amazing place to study.

Book your place at: www.leeds-art.ac.uk/open-days

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Welcome to the only specialist arts university in the North of England.



"To a great extent, our reputation goes before us: Henry Moore and Barbara Hepworth studied here, as did, more recently, Marcus Harvey, Damien Hirst, Clio Barnard and Danny Sangra. However, we never allow complacency. We work extremely hard to remain a leading centre for the arts, choosing from among the brightest international potential to produce some of the most sought after creative talent.

Our students benefit from expert staff, award-winning facilities and a creative atmosphere where anything feels possible. We believe this makes Leeds Arts University the best place to begin your creative journey. But don't just take it from me: while still with us, many of our students win some of the most prestigious international competitions and awards.

There's a real-life feel to studying here. You'll have countless opportunities to learn from, network with and work for some of the best names in your chosen field, thanks to our contacts with industry and practising creatives. This adds a vital perspective to your studies, helps to build your CV and will enhance your prospects.

I'm delighted that you're considering coming to us. Our students are immersed in an atmosphere which helps them to discover their own individual talents and potential, where hard work really pays off, and where they have the resources they need for their ideas to take shape."

Professor Simone Wonnacott Vice-Chancellor







Leeds Arts University

We have built an international reputation as the only specialist arts university in the North of England. The entire University is dedicated to the study of creative subjects across a range of postgraduate, undergraduate degrees and further education courses.



Integrated with Industry

We do everything to enable your future success. This means maximising your contact both with industry and practising creatives. We offer you the chance to take part in live briefs, performances, competitions, exhibitions, and work experience, as well as core business skills. We provide you with opportunities to exhibit and perform in a variety of settings. Every June the doors to our end of year shows are thrown open to the public, media and the creative industries, many of whom are talentspotting and looking to recruit creative graduates.

Our Creative Staff

Excellent staff: student ratios mean you'll benefit from as much attention and expert advice as you need to achieve your goals. We have been awarded Silver in the Teaching Excellence Framework, meaning our expert tutors deliver high quality teaching and learning which is research informed. Our expert tutors and professional instructors are all highly experienced in their disciplines. Many of them continue to be actively involved in the creative industries so they're well-connected and up to date with current practice. They share two major goals: to encourage, support and develop you to reach your full potential and to prepare you to build a successful career after you leave us.

Our Excellent Facilities

We make sure that our students benefit from access to cutting edge facilities that are appropriate to their discipline. We invest heavily in our facilities - we have won the Whatuni Student Choice Award for the UK University with the Best Facilities twice in three years! (2014 and 2016, second in 2017 and 2018).

Our Sites

Blenheim Walk is where our postgraduate and undergraduate degrees are based. It's just a ten minute walk from the city centre. Our state-of-theart extension to Blenheim Walk opened in 2019. Vernon Street is our historic original building, and is where our further education courses are taught. It is situated in the city centre, just a ten minute walk from the railway station.

"Art is about life and it can't really be about anything else. There isn't anything else."

> Damien Hirst Studied 1984 — 1985



Damien Hirst For the Love of God, 2007 Platinum, diamonds and human teeth 6.7 x 5 x 7.5 in (171 x 127 x 190 mm) Photographed by Prudence Cuming Associates © Damien Hirst and Science Ltd. All rights reserved, DACS 2019





Our Facilities

At Leeds Arts University we pride ourselves on our state-ofthe-art resources and libraries. We have won the Whatuni Student Choice Award for the UK University with the Best Facilities twice in three years (2014 and 2016) and came second in 2017 and 2018.



All our buildings have been designed and built for specialist arts education, whether this was the Vernon Street art school in 1903 or our latest building at Blenheim Walk which was completed in January of 2019. Dedicated course studios set up to facilitate specialist disciplines are complemented by open working areas designed to enable students across courses to meet up, work and socialise together.

Specialist Resources

Our resources are equipped to industry standards, and are run by highly skilled staff who contribute significantly to our teaching. Resources have a drop-in facility so you can carry on working in your own time providing you've completed your resource inductions. Our differing facilities are based across our Vernon Street and Blenheim Walk sites. Facilities at Blenheim Walk have been designed to meet the needs of Higher Education students whilst those at Vernon Street are available to Further Education students.

We take great care to manage our resources so that they offer the appropriate support to students at the right level and according to their curriculum needs. You will therefore find differential access to these facilities according to your choice of course.

Computers

Our computer suites house networks of Apple Mac computers, supported by a team of specialist staff. These feature regularly updated, industry-standard software for a wide range of applications for 2D and 3D design along with page layout, video editing, animation, audio editing, image creation, scanning and manipulation. All our suites use equipment consistent with that used in the creative workplace.

Digital printing

These resources enable professional-standard, large-format digital printing and print finishing. We have large format (up to A0) printers which are capable of printing over a metre wide. Our negative scanners allow professional quality film scanning at both large format, medium format and 35mm. Our vinyl cutter enables designs to be cut from many types of vinyl and plastic.

Libraries

Our libraries provide exceptional print and online collections for the creative arts, and offer access to a comprehensive range of study resources. These include international journal subscriptions, specialist collections of artists' books, photobooks, illustrative books, graphic novels, scores and recordings, access to specialist archived and current TV and radio, subscriptions to image, journal and fashion databases, and a suite of computers with printers and scanners. SCONUL membership enables our Higher Education students to gain reference access to resources at participating Universities. Access is also available to the British Library collection through our inter-library loan service.

Print and Printmaking

Our impressive resources are equipped to a high professional standard. Facilities include flat-bed and vacuum-bed screen-printing for textiles and paper, using a variety of print media. We also have digital textile printers and a large dye laboratory. The print resources provide excellent facilities for paperbased printmaking using a range of processes, including intaglio (drypoint and etching), screenprinting, mono-printing and linocut.

3D resources

Our resources for working with wood, metal and plastics are equipped with industrial-standard machinery. Specialist machines (some computercontrolled) are supplemented by extensive hand and power tools. All methods of construction are achievable with wood, whilst resources for metal and plastics include plasma-cutting, electric and gas welding, brazing, milling, folding and turning, tube bending and micro-welding. Glass, ceramics and casting resources are used to explore sculptural processes using materials like plaster, wax, latex, and moulding rubbers with ceramic and glass.

Photography, Filmmaking and Audio

Equipment is available for students to borrow according to their course needs, including digital and film SLRs and a range of support equipment for use in our lighting studios or off-site. Our darkrooms in the Vernon Street building cover a range of blackand-white process and printing facilities for 35mm, medium and large-format film photography. Further resources for BA (Hons) Photography and BA (Hons) Fashion Photography comprise of dedicated lighting studios with a range of professional equipment including infinity coves, highend studio flash and ceiling rig systems; portable flash kits, LED and continuous lighting. Equipment for loan includes tripods, digital SLRs, mediumformat high resolution digital cameras as well as medium and large-format cameras.

The best way to explore our facilities is to join us on one of our Open Days. You can view these dates and book by visiting: www.leeds-art.ac.uk/open-days

View virtual facilities tours at: <u>www.leeds-art.ac.uk/virtual-tour</u>

Facilities for **BA (Hons) Filmmaking** students offer extensive industry-standard professional production and editing equipment, including 4k cameras, broadcast standard editing suites, full film studio and green screen facility. Lighting kits are available for location and studio work. Acoustically insulated sound booths allow perfect recording of the quietest and loudest sounds.

Fashion and Garment Construction

Facilities for **BA (Hons) Fashion Design** students reflect those used throughout the fashion industry; our large studios have excellent natural light and are equipped with the range of industrial sewing machines that you would expect to see in a professional garment production setting. Our facilities are regularly upgraded to align with industry standards, and include mannequins, sewing machines, over-lockers, buttonhole machines, fusing press, and vacuum pressing equipment.

Music and performance

Bespoke music facilities for **BMus (Hons) Popular Music Performance** include: 24-track analogue/ digital recording studio with ProTools integration and motorised Solid State Logic AWS924 desk; fully-integrated studio live/ensemble rooms; auditorium with full live PA, lighting rig and video integration; sound-proofed instrumental teaching rooms and backline, microphones and effects processors.

University Shops

Our not-for-profit shops and studio resources offer very competitive rates and easy on-site access to many of the materials you'll need. We sell a wide range of materials including paints, inks, paper, card, adhesives, portfolios, sketchbooks, film, digital media, guitar tuners, guitar picks, drum sticks, guitar strings, earplugs and other stationery. You can also get hold of some specialist course materials through the resource stores.



Our Heritage

— Est. 1846

The Leeds Mechanics' Institute (which offered drawing classes) merged with the Literary Institute, creating Leeds School of Art. In 1903, it moved to our present Vernon Street building, where the radical design reflected the clean lines of the Art & Craft movement and in 1927 became Leeds College of Art. Following the world wars, exservice personnel resuming their education filled the college almost to bursting. Henry Moore and Barbara Hepworth (enrolling in 1919 and 1920, respectively) were students of this era.

-1946

As our reputation grew, new design departments were formed, including furniture, graphic design and printmaking. A new pottery and workshops were built, and in 1959 a new library was created.

- 1950

From the 1950s to the 1970s, there was a reappraisal of art education in Britain, largely based on ideas developed in Leeds. Students were now encouraged to adopt a scientific approach, enabling them to develop a capacity for constructive criticism and understanding. The University of Leeds' new Gregory Fellowship brought many practising artists to Leeds, many of whom came to help out at the college.

- 1960

In 1960 we began to run courses which encouraged an open-ended, creative and flexible approach, leading to a new system of art education at Leeds and, as a result, nationwide.

- 1980

In the mid-1980s our Blenheim Walk building was erected. New construction and development continues to this day for the benefit of all our students. More recent alumni include Marcus Harvey, Damien Hirst, film director Clio Barnard, and Leigh Francis, otherwise known as Keith Lemon. Between 1968-93 the college was named Jacob Kramer College, after one of its leading alumni, before reclaiming the name Leeds College of Art in 2009.

-2017

In September 2017 we were granted full university title. Our new name is now Leeds Arts University, making us the only specialist arts university in the North of England. We also expanded our undergraduate curriculum to include filmmaking, popular music, and comic & concept art.

-2018

We expanded our postgraduate courses in the fields of graphic design, photography and fine art, and included a new creative writing undergraduate degree course.

-2019

We further developed Blenheim Walk with a new extension opened in 2019, housing a new public gallery space, performance auditorium, a new library, postgraduate suite and specialist film, photography, fashion and music studios.

We are very proud of our rich history, having contributed significantly to the development of art education in Britain.







Our Creative City

Leeds was named 'The UK's best student city' by The Independent and has everything that our creative students need. Leeds is only a short distance from the inspiring Yorkshire countryside, and has excellent transport links to cities like Manchester, Edinburgh, Glasgow and London.

Art in Leeds

Leeds has a thriving independent arts scene that students can enjoy. There are studios and art collectives all over the city offering potential for artistic collaboration. Leeds Art Gallery houses an impressive range of 20th-century British Art, whilst the Henry Moore Institute next door showcases a range of sculpture-based exhibitions. The Tetley is a contemporary and exciting arts space based in the city centre, and there are also lots of independent galleries. The award-winning Hepworth Gallery and Yorkshire Sculpture Park are close by in Wakefield. Bradford's famous National Science and Media Museum is also a short train journey from Leeds.

Music in Leeds

Leeds has a lively music scene, with a range of music performance venues. The city has a rich musical heritage which has generated internationally recognised artists such as alt-J, Pigeon Detectives and Wild Beasts. Independent recording studios and rehearsal spaces provide a creative community of professional musicians, and make Leeds the perfect place for studying musicians to develop their industry connections.

There's a huge range of live music in hundreds of venues around the city, spanning a variety of genres. Venues include the Leeds Arena, the O2 Academy, the Wardrobe, Stylus, The HiFi Club, Belgrave Music Hall, the Key Club and the Brudenell Social Club. We also host the city-wide Live In Leeds Festival, and the world-famous Leeds Festival.

Life in Leeds

For shoppers Leeds has everything from vintage boutiques to Harvey Nichols and hundreds of smaller independent stores. Victoria Quarter is home to Vivienne Westwood, Mulberry and Paul Smith, but you can also find plenty of great bargains on the high street and in Kirkgate Market. The Trinity Leeds shopping centre has 120 shops, bars and restaurants, and luxury shopping centre Victoria Gate has recently opened.

Leeds celebrates an annual Leeds Indie Food festival, and the German Christmas Market in winter. There are independent and chain restaurants for all budgets and tastes.

Sporty students can enjoy the Leeds heritage of rugby, football and cricket with Elland Road and Headingley stadiums within easy reach. There are lots of student-friendly gyms, pools and exercise classes all over the city.

Leeds is a cultural centre, and is home to the Leeds Grand Theatre, Opera North, Northern Ballet and the Leeds Playhouse, where you can see a range of comedy shows, ballet, pantomime and opera at discounted student prices. There are art-house cinemas, (the Hyde Park Picture House is one of the oldest in the country), comedy clubs, bowling alleys, ale houses, city-centre bars and super-clubs.



Our Accommodation

As you'd expect from such a student-friendly city, Leeds has a variety of high-quality, safe student accommodation. It can be a little daunting, so we will help you with your search.

Carlton Hill, Leeds LS7

This is a Unipol-managed property of self-contained flats and town houses, located just eight minutes' walk from the University. We have our own allocation of rooms for our students.

Liberty Park, Leeds, LS1

These student developments offer modern facilities including en-suite rooms, a shared kitchen and lounge area, internet access and 24-hour security.

You can view our accommodation at one of our open days. To view upcoming open days visit: <u>www.leeds-art.ac.uk/open-days</u>

Shared housing

If you like the idea of shared housing, we work closely with Unipol, a student-housing organisation, with whom we run a series of summer house-hunting days. First-year students will be sent information about house sharing as part of the accommodation offer by the University and will have the opportunity to come to Leeds and meet other students who are also looking for somewhere to live. Leeds Arts University and Unipol arrange fun mixing events for you to get to know other students, and you'll have the opportunity to view suitable properties.

You can call Unipol on 0113 243 0169 or visit www.unipol.org.uk/leeds/accommodation

Students aged under 18

Students who are under 18 years old can have difficulty finding a landlord who will sign a tenancy agreement with them. If you'll be under 18 when you need to sign a tenancy agreement, you will need to contact the Student Advice Team straight away by phoning 0113 202 8111

For further information about Leeds visit: <u>www.leeds-art.ac.uk/life-in-leeds</u> <u>leeds-list.com</u> <u>independentleeds.co.uk</u>



Image provided by Yorkshire Sculpture Park Image: Henry Moore, *Three Piece Reclining Figure No.1 1961-62* Copyright: The Henry Moore Foundation. All rights reserved, DACS/The Henry Moore Foundation 2019

"A sculptor is a person who is interested in the shape of things, a poet in words, a musician in sounds."

> Henry Moore Studied 1919 — 1921

Our Students' Union

Our Students' Union team work hard to ensure that every student gets the most from their time at Leeds Arts University. Throughout the year our Students' Union organise activities, campaigns, events and fundraising, run our student magazine as well as supporting societies, sports teams and the Student Representatives. There are many ways in which you can get involved; allowing you to have your say, have fun and meet new people.

As a specialist arts union, Leeds Arts Union will always strive to offer students as many creative activities and opportunities as possible. From exhibitions, performances, arts markets, workshops and more, the Union continues to make sure there's plenty on offer for the creative student including supporting opportunities to collaborate with students on other courses.

Student Representation

Each spring, the Students' Union hosts the annual Student Elections that give all students the opportunity to decide who will lead their Students' Union for the coming year. Students from across the University campaign for roles in the Students' Union team that play an important part in improving the student experience. Each course also elects its own Student Representatives who provide a valuable link to University staff and management; enabling feedback and ensuring that the student voice is heard throughout the University. They continue to put forward the opinions of students and have played an important part in creating positive change and making Leeds Arts University a great place to study.

Events and Entertainment

Our calendar of events and activities will help you to settle into University life and allow you to get to know your fellow students and this brilliant city. We host various events throughout the year making sure you have every opportunity to relax and have fun. Our links with some of the city's best retailers, bars and attractions mean you can access great deals, up-todate news on events and the chance to explore the creative scene in Leeds.

Societies and Activities

Joining one of our societies is a great way to meet other students. These groups are set up and run by our students and are open to all. If you've got an interest and want to get other students involved, we can help you get a society up and running with support provided. Throughout the year, we offer a range of activities including performances and exhibition opportunities. You can find our current societies online: <u>www.leedsartsunion.org.uk</u>

The National Union of Students (NUS)

The NUS campaigns nationally on student issues ranging from tuition fees to safer accommodation and fair access to education. They provide our staff and students with excellent training and support. The Totum Card, powered by NUS, is a great way for students to take advantage of hundreds of exclusive deals and discounts online, in shops, bars and entertainment venues.

Sports and Fitness

We offer a range of fitness and sporting activities to help our students take a break from their studios. Throughout the year we organise a calendar of activities suitable for all abilities which are a great way to stay fit and meet like-minded people from courses across the University.

Find Out More at:

www.leedsartsunion.org.uk student.union@leeds-art.ac.uk Blenheim Walk (main) office: 0113 202 8297 Vernon Street office: 0113 202 8250 Twitter | Instagram | Facebook: @LeedsArtUnion



Our Student Support

We have a diverse student population, and our students have a variety of different learning styles. Whatever your needs, our student support team will help you to enjoy your learning and make the most of student life.

We want to make sure everyone is able to participate and fully engage in all aspects of university. Our tutors work with students and support staff to provide inclusive and bespoke support so that problems can be resolved. If you have practical, physical or mobility needs or a disability we have a team of staff who can give you additional support, and we'll try to help you resource the support you may need to help with your studies.

Our Academic Development Team

Improving confidence in this area enhances your creative development. We can help you to develop your skills in research and written communication through taught and one-to-one sessions. We also use a range of assistive technology to help you independently explore and analyse the world of art. Dyslexia and other specific learning difficulties are fairly common among highly creative people, so we offer assessments and support as well as advice and referrals on a range of related issues.

Our Student Welfare Team

We're here to help you. If we can't answer your query, we'll help you contact the right person or agency, or we'll speak or write to them on your behalf. We provide information, guidance and/or advice on: applying for our courses, funding and finance, accommodation, counselling and welfare, disability support, sexual health and any other student related issue.

For further information visit: <u>www.leeds-art.ac.uk/student-support</u> student.welfare@leeds-art.ac.uk



Your Future Career

When you leave Leeds Arts University you will be stepping out into the fast-growing and exciting world of the creative industries. You'll have discovered who you are, developed your talent, built your confidence and learned new skills.

At Leeds Arts University you'll have opportunities to mix with the creative industries, network with potential employers, and gain essential business skills. We'll help you to develop a wide range of employability and enterprise skills, including advice on building an impressive CV. You'll explore skills that are crucial whether you're looking for a job or want to work for yourself. This will help to ensure that you develop the skills and experience needed to gain a real competitive advantage after you leave us. You will also have access to a careers specialist who supports higher education students in the creative sector.

Visiting Professionals

Leading talented professionals from the creative industries are invited to share their experiences with you and to offer career advice. They help spark ideas for your work and provide that 'real-life' perspective on planning your future.

Join Creative Networks

Creative Networks is our own professional events programme. It's a great chance to mix with people from industry, and to hear high-profile speakers entertain their audiences as they recount their career journeys and provide insights into the latest industry developments. Past speakers include fashion designers Patrick Grant and Giles Deacon, designer Jimmy Choo, comedian Adam Buxton, music blogger Jamal Edwards, creative director Eric Kessels, Red or Dead co-founder Wayne Hemingway, filmmakers Clio Barnard and Elaine Constantine, fantasy author Ian Livingstone CBE, comic artist Mike Mignola and artists 'Bob & Roberta Smith', David Shrigley and Jake Chapman.



Undergraduate Degree Courses

www.leeds-art.ac.uk/undergraduate-courses

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36	Creative Advertising
40	Creative Writing
44	Fashion Branding with Communication
48	Fashion Design
52	Fashion Photography
56	Filmmaking
60	Fine Art
64	Graphic Design
68	Illustration
72	Photography
76	Popular Music Performance
80	Textiles Design
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BA (Hons)

Our BA (Hons) Animation is a focussed course aimed at students interested in becoming a professional animator who can work across animated film, TV and related industries. You will work alongside other committed students who are collectively interested in animation production.

UCAS code: **W615** Duration: **3 years** Study Mode: **Full time**



On this intensive course students will learn practical and technical skills across a range of traditional and digital animation practice. This is developed through practical investigation of the animation production cycle including narrative production, world building, character development, storyboarding, background/layout and animation. A rigorous introduction will help you to understand how to work across traditional and digital media including 2D, 3D, CG and stop motion, helping you to develop an increasingly focused skill set to prepare you for the animation industry.

This course encourages collaboration both at course level and across the University, including live briefs and international competitions, helping you to focus on developing your specialist practice within animation.

Opportunities for work experience, studio visits and attending festivals are supported. The course also has visiting professionals who give insight into career development and industry practices. Previous visiting professionals have included animators, scriptwriters, producers and directors from companies such as CBBC, Aardman Animation, Mackinnon and Saunders, Cartoon Network and Golden Wolf.

Through these you'll learn to generate your own networking, collaboration and career opportunities, and how to find work and clients when you graduate.

www.leeds-art.ac.uk/animation

"Animation is not just about entertainment, it has the potential to provoke, promote, educate and inform. Our animation course is practically focussed but will challenge you conceptually, technically and critically."

Mike Smith

Course Leader mike.smith@leeds-art.ac.uk

What You'll Study

Year One — You'll explore pre-visualisation, character, narrative and sequential thinking skills plus industry-standard animation processes, software and associated technologies including access to specialist workshops. You'll consider the practical, conceptual and theoretical concerns of animation and develop an awareness of the opportunities and pathways open to you as an animator.

Year Two — You'll identify and develop your own specialist practice through briefs and selfidentified projects. You will focus on a range of pre-production, animation or post-production techniques in 2D, 3D digital or 3D stop frame animation. Competitions, live briefs and collaboration on industrially relevant projects will help you to learn essential communication, business and professional skills.

Year Three — You'll focus on your own creative ambitions and your strategy for becoming a professional animator. You'll negotiate your own project work and take part in competitions, collaborate with others, attend conferences and meet visiting professionals. The focus of year three is on building a portfolio which reflects your individual specialist practice and demonstrates the skills that you have to offer.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry. In the past our students have made links with companies such as Mackinnon and Saunders, Brown Bag Animation, Beryl Productions, Framestore, Disney Europe, Factory Create, BlueZoo and Skwigly Animation Magazine.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Recent student successes include:

- Atrocity Exhibition animation selected to be screened at the British Film Institute - Future Film Shorts 2019.
- Commendation for a collaborative response to the YCN brief – A2 Milk 2018.
- Commendation for response to the YCN brief -Action on Hearing Loss, 2018.
- Winners of a wooden award and also winners of a graphite award for their work on the D&AD Beano brief.
- One to Watch at D&AD New Blood 2017.
- Students selected to represent us at the annual International Animation Competition - Nanyang Polytechnic University, Singapore 2018.
- Student participated in the 36hr Marathon de l'anim' challenge at FÊTE DE L'ANIM' held in Lille, France 2017.

Careers

Our graduates work as industry professionals within animation companies and across the broader related industries. Graduate jobs include concept artist, character designer, production assistant, storyboard artist, art director, animator, puppet maker, set designer, environment artist, 3D, CG, and visual effects designer.





Comic & Concept Art

You will develop a practical, technical and professional understanding of a range of skills including: design drawing and idea generation for visualisation; visual narrative and visual communication for comic art; and concept development for entertainment design.

You will have opportunities to apply your skills across a range of creative applications including character, environment, prop, mech, vehicle and creature design, visual development, storyboarding, production design, narrative illustration, comics and graphic novels.

Working individually and collaboratively in a studio environment, you will have access to our award-winning facilities including traditional and digital print processes, industry-standard Mac suites, and technical 3D facilities.

Established industry links for work experience, visiting professionals and studio visits combined with live briefs and competitions will give your learning a professional focus.

There are opportunities for peer collaboration, along with professional practitioners and organisations which have included Thought Bubble — the leading comic art festival in Europe, based in Leeds.

You will be supported in developing your own networking, collaboration and employment opportunities in order to establish a range of career options upon graduation. UCAS code: **W223** Duration: **3 years** Study Mode: **Full time**



This exciting course offers fantastic opportunities for you to develop your strengths as a comic and concept artist and designer. You'll explore individual interests in commercial, independent or freelance practice within a range of creative careers - from concept art for the film and game industries, to commercial comic art and self-published comics.

www.leeds-art.ac.uk/comicandconceptart









Megan Blake Thompson BA (Hons) Comic & Concept Art

What You'll Study

Year One — You will explore the fundamental visual skills, principles and processes that underpin comic art and concept art. You will develop your practical, theoretical and contextual understanding of the discipline through studio workshops and seminars alongside technical workshops and research into the profession. There is an ongoing focus on visual problem-solving through drawing, experimentation and the practical investigation of traditional and digital processes.

Year Two — You will develop a range of approaches to communicating ideas, concepts and visual narratives through exploring world-building and believability. You will apply your work to industry relevant contexts while studying the theory and processes behind your practice. You will also learn essential studio and freelance skills, developing a professional understanding of the careers available as a comic and concept artist. There will be opportunities to collaborate with other students, learning to respond to the demands of the creative industries.

Year Three — You will focus on your own ambitions and your industry-related skills for becoming a professional comic and/or concept artist. You will negotiate your own creative content—including competitions, live briefs, studio visits, industry research and work experience, building a portfolio that reflects your individual professional practice and career ambitions.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Graduates will be prepared for employment across a range of roles within the creative industries including:

- Commercial/independent/freelance comic artist.
- Storyboard artist for film/animation/games/ TV/advertising.
- Character designer for comics/film/games/ animation/figurines/miniatures.
- Concept art generalist for film/animation/ games/TV.
- Comic strip cartoonist.
- Editorial/political cartoonist.
- Caricature artist.
- Pre-production artist for film.
- Visual development artist for animation.
- Creature designer for the entertainment industry or scientific illustration.
- Experience/theme design for museums or theme parks.
- Sci-fi/fantasy illustrator for publishing.
- Marketing artist for games.
- Cover artist for comics.

"Drawing and world-building are the heart of Comic and Concept Art. Students learn to visualise the imagination, creating believable characters through exploring their stories and how they interact with their world."

Rosemary Chalmers Course Leader rosemary.chalmers@leeds-art.ac.uk

If the road to independence is long. Pick a fast car.



SAudi for Women
Greative Advertising

This is an outstandingly strategic and creative course that nurtures individuality through collaboration. It is designed to produce 'Ideas That Work' from a new wave of creative leaders in advertising.

UCAS code: **W900** Duration: **3 years** Study Mode: **Full time** We've developed exceptional links with leading international agencies such as BBH, Beattie McGuinness Bungay, The Gate, JWT, M&C Saatchi, McCann Erickson, Mother, Ogilvy & Mather, CreativeRace, Uniform, TBWA, and Brass, which will maximise your exposure to industry practice.

Creativity sits at the core of our proposition and feeds a common desire for originality and innovative thinking. Our 'Actively Creative' philosophy requires you to take on first hand intellectual and creative challenges which are developed both in-house and through our industry contacts.

The course has a strong academic, theoretical background, which will underpin your creative practice. Our tutors have considerable industry experience spanning art direction, copywriting and branding, and they continue to excel in practice-based research and writing. You will learn how to deconstruct and critique some of the world's best advertising, using what you discover to inform and develop your own work.

You'll have the opportunity to enter prestigious international competitions like D&AD New Blood Awards, Young Ones Competition and AdVenture. Top agencies have offered coaching, mentoring, work critiques, live briefs, workshops, competition briefs and work experience possibilities. Our students regularly win work experience opportunities with big agencies.

www.leeds-art.ac.uk/creative-advertising

"Creative Advertising is fascinating and powerful, but it is up to you to harness its potential and use it to bring change, create awareness, persuade, guide or make us feel something, anything."

Fabio Fragiacomo Course Leader fabio.fragiacomo@leeds-art.ac.uk

What You'll Study

Year One — Exposure, Exploration & Creativity. You'll research creative-thinking models and learn how to think by questioning, and then question your thinking. You'll also be exposed to studio practice and the roles of art director and copywriter, in addition to the legacy and historical context of the discipline.

Year Two — Creative Strategy, Pragmatism & Realisation. You'll further develop your copywriting and art direction skills, whilst working within a creative team. As you develop your own skills and strategies, you'll explore a range of academic theories and start to consider how they impact on creative practice.

Year Three — Professionalism, Creativity Development & Reflection. You'll enhance your strategic thinking by operating as managers, not just doers. You will develop a series of creative outcomes to contextualise your practice, furthermore you will learn how to present your work in a professional manner.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Students have won awards including D&AD New Blood Awards, Student Book Awards, Chip Shop Awards, and Global Cannes Lions (Young Lions' Gold and Silver).

Careers

Graduates usually find employment within agencies, working as art directors, copywriters, creative directors, brand planners and account handlers. Some prefer to start their own businesses or work as freelancers.

creative skillset

Our BA (Hons) Creative Advertising course has been awarded the Creative Skillset Tick, the industry quality mark, following a rigorous assessment process by experts working in the creative industries. The Creative Skillset Tick is awarded to practice-based courses which best prepare students for a career in the industry.



Ever wondered what it tastes like to hire a private jet then fly to Milan and pick up some ostrich milk for your cat named Edgar?

That's the taste of

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Evan Gilsenan BA (Hons) Creative Advertising

BA (Hons)

Creative Writing

Writing is a valuable social currency and opens up doors. The course offers unique opportunities to develop a portfolio of creative and critical writing in a lively and stimulating environment. The creative possibilities of the written word are enhanced and invigorated by working collaboratively alongside new and established visual and performing arts courses.

You'll write in the real world and be encouraged to enter competitions, write for review, write to briefs, and write alongside visual and performative creatives. You will be guided through a range of creative writing landscapes including writing for performance, prose writing, short fiction, art criticism, poetry, script writing, and novel writing, new media and zines. You will be encouraged to think locally and globally about the place, purpose and reach of writing, exploring online platforms as well the potential of the festival, gallery and event space.

You will learn to successfully employ a range of critical thinking skills that will enable you to make sound and valid judgements about the value and role of fiction and non-fiction, becoming a critical reader, thinker and producer of language. You'll consider the role of writing as a social, cultural, historical and political meaning maker, and explore its contemporary relevance.

A positive approach to a writing life is emphasised. You are encouraged to develop cultural awareness and a reflective, self-aware and critically analytical mind-set that will equip you to take on the writing world with a portfolio of transferable skills. UCAS code: **W800** Duration: **3 years** Study Mode: **Full time**



Our BA (Hons) Creative Writing course is innovative, challenging and critically rich. It is aimed at students who wish to build writing careers wherever effectiveness and originality in communication skills are required.

www.leeds-art.ac.uk/creative-writing







What You'll Study

Year One — The writing workshop plays a central role as a collaborative exercise to accelerate and consolidate student learning. It will expand your critical vocabulary and develop technical skills in the drafting and editing work required of a professional writer. All work is seen as work in progress, with you and your peers acting as not only fellow writers but also fellow readers and critical friends. Tutorials, lectures, seminars, masterclasses and cross-disciplinary project work also feature in year one, as do visits to writing spaces, work on entering competitions and responding to live briefs and in-house collaborations, many with public facing outcomes.

Year Two — You will now be developing a clear sense of your writing directions and favoured mode of production, and will produce work that responds to outward facing briefs and opportunities. Tutorials, masterclasses and collaborative project work continue to help you focus on technical skills, which may include the use of screenwriting, editing and publishing software. Experiential learning and mentoring by experienced writers as well as visits, online forums and blogs will help develop and challenge your writing breadth and skills. Lectures and seminars covering contextual, historical and cultural material will continue to inform your critical response to your own and others' work.

Year Three — The final year gives you the opportunity to negotiate, develop and complete a major writing project, and culminates in the production of a substantial body of work appropriate to, and contributing with originality to, your writing platform. It will reflect your individual philosophy and career aspirations as a writer.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Good writers are welcome everywhere; the arts and creative writing sector requires a broad set of skills. Talented new voices with cultural awareness and critical thinking skills are also welcome in science, industry, commerce, education, research centres, journalism, editing, HR and marketing. You will benefit from the University's already well-developed industry, commercial and artistic links, and its strong careers advisory provision. In addition, the knowledge and expertise of new and existing courses can provide students with opportunities to develop skillsets required by these industries.

"Our philosophy is to develop creative writing, respond critically to the world we live in, stand with courage by our writing, and make it count."

Karen Tobias-Green Course Leader karen.tobias-green@leeds-art.ac.uk



ing image of Ellen O'malley work.







Flashes to past collection backstage.



ing images of Erin O'Malley work. ou can hear skateboard wheels.



Cuts to SS16 catwalk.



Shows the making of SS16.











Close up of SS17 collection bodices.





Close up of details from ss17.



Close up of eye makeup for new collection.



Close up of eye makeup for new collection.





Blurs into moving image of Ellen O'malley work.



Blurs into styled details for new collection.



BA (Hons)

Fashion Branding with Communication

This dynamic course will encourage you to take a creative approach to fashion branding with communication, and develop an individual practice that is underpinned by a social, cultural, political and ethical awareness of this global industry.

UCAS code: **W231** Duration: **3 years** Study Mode: **Full time** You will explore a diverse range of evolving theories and practices that underpin fashion branding, and have opportunities to develop skills in: creative direction and styling, image making, editorial copy, advertising, exhibition design and styling, product development, visual merchandising and experiential campaigns.

With new technologies increasingly influencing the industry, you'll study futurology and investigate theories to apply to augmented and virtual reality, mobile technology user interface design, and digital and social media platform communications that will turn such future-facing ideas into reality. You will work in our design studios as a hub to explore and investigate design for fashion branding with communication, with introductions to some of our award-winning facilities to help position your ideas within a professional context.

There will be opportunities to work collaboratively with students on other courses. You will have contact with industry through opportunities such as visiting speakers, live projects, industry briefs and competitions to ensure that you develop professional skills.

www.leeds-art.ac.uk/fashion-branding

"This holistic degree is centred around creative thinking and concept development, underpinned by a strong research spirit that results in successful and sustainable branding and communication strategies."

Thomai Papathanasiou Course Leader thomai.papathanasiou@leeds-art.ac.uk

What You'll Study

Year One — You will study multiple branding theories, concepts, processes and applications employed by the industry, including the historical contexts, fashion culture, visual language, and consumerism. You will start developing your own voice, ideas and creative practice through individual and group projects, including flash projects set by industry experts and professionals. Research skills, lateral thinking and creative imagination are central to all units.

Year Two — You will further develop your skills with a specific focus on future concepts and innovative, creative branding strategies. Exploration of applied theories to digital applications, social media platforms and multi-platform branding will further enhance your approach to branding and communication. Creative concept development will be supported through the study of consumers' shifting relationship with brands and luxury, the emergence of new global consumption communities, online communication and identity formation, and trend forecasting of styles and ideas. Live projects and competitions will expand your external contacts and enhance your professionalism, confidence, experience and employability.

Year Three — You will consolidate your in-depth knowledge of developing fashion branding strategies and communication campaigns to produce a creative and professional portfolio. The self-directed final year takes a holistic approach through a body of research that is supported by reflective and critical writing. This culminates in the realisation of a graduate folio which reflects your individual philosophy and career aspirations as a fashion branding professional and creative thinker/ communicator.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Career opportunities include creative direction, fashion branding, brand management, fashion buying, set building, fashion promotion, fashion advertising, PR, event management, styling, concept development, curation and visual merchandising.





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Chloe MacFeggan BA (Hons) Fashion Branding with Communication

BA (Hons) Fashion Design

In close alignment with the fashion industry we offer inspirational visiting speakers, live projects and competitions, industry visits, and invites to fashion events, all of which authenticate the currency of our course and its ability to produce 'industry-ready' graduates. Our dedicated teaching team, along with award winning facilities, support the development of practice-based skills, professional attitudes and intellectual abilities which are necessary to succeed as a professional fashion practitioner.

Throughout your studies, gallery and residential visits offer a cultural insight into the fashion ecology and inspire your work. You will also explore the context of historical and contemporary fashion and the wider factors that influence fashion design thinking including gender, sustainable practice and ethics, enabling you to become an informed fashion design thinker whilst recognising your identity as a creative fashion design practitioner.

Our established relationships with the fashion industry offer you the opportunity to enhance your portfolio and increase your awareness of the professional attitudes expected by potential employers. Working with partners we offer opportunities to enter high profile competitions, attend seminars/ presentations and showcase your work on a variety of platforms. In the past our students have benefited from opportunities such as the British Fashion Council's 'Colleges Council' and Graduate Fashion Week. Our BA (Hons) Fashion Design is a three-year, full time, practice-based course that embraces the diversity of fashion in the 21st century.

UCAS code: **W230** Duration: **3 years** Study Mode: **Full time**

www.leeds-art.ac.uk/fashion-design

Mabel Dunbar & Ellie-Mai Patterson BA (Hons) Fashion & BA (Hons) Fashion Photography



What You'll Study

Year One — You will be introduced to the process of fashion concept development, colour awareness and application, material use and behaviour, fashion illustration, portfolio presentation, digital applications for design, pattern-drafting and garment production.

Year Two — You will continue to develop your work process and presentation skills, and further engage with live projects, competitions, and industry events to expand and enhance your professionalism. The Menswear module will introduce you to the principles of designing for this discipline, and, through pattern cutting and garment production, you will combine traditional tailoring techniques with contemporary design. Through the Fashion Design Practice module, you will explore and apply the technique of creative pattern cutting, as integral to the design process, to realise 'creative cut' concepts into final garments.

Year Three — This self-directed final year takes a holistic approach to your practice through a body of work that is supported by reflective and critical writing, and culminates in the realisation of your graduate collection, which reflects your individual philosophy, positioning, and career aspirations as a fashion designer/maker. Live projects will further enhance your portfolio in preparation for employment.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. Our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry. Examples of work experience that our students have secured include: Alexander McQueen (Paris), Vivienne Westwood, ASOS, Patta (Amsterdam), Tom Ford, Christian Dior Couture (Paris), KTZ, Aitor Throup, Marques' Almeida, Peter Pilotto, London Fashion Week, River Island, Max Mara.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Our students have had prize-winning entries put into production that have led to offers of employment and exposure in national media. Recent accolades include:

- Finalist of The Golden Shears Tailoring Competition 2017 & 2019.
- Finalist of the Graduate Fashion Week 2016
 Vivienne Westwood Ethical Award.
- Finalists of the Graduate Fashion Week 2018 Johnston's of Elgin Considered Design Award.
- Finalist of the Graduate Fashion Week 2018
 Lectra Iconic Design Award, in association with
 Vivienne Westwood.
- Student work featured in Vogue Italia and Vogue Brazil 2018.
- Students featured in 2018 Drapers/GFW
 'Stars of Tomorrow' feature.

Careers

The fashion industry is ever diversifying, and there are many opportunities for our Fashion Design graduates. Typically, careers include positions in fashion design, fashion buying, garment technology, including pattern cutting. Some graduates choose to take on freelance work, or set up their own company.

"We will teach you skills, giving you the confidence to question perceived norms, take risks, experiment, to discover your identity and positioning as a fashion design practitioner, and the realm of possibilities open to you."

Sam Hudson-Miles Course Leader sam.hudson-miles@leeds-art.ac.uk

Fashion Photography

This course will develop your knowledge and understanding of the lens-based fashion industry, and encourage an experimental, creative approach to produce visually striking images and films.

UCAS code: **W6W2** Duration: **3 years** Study Mode: **Full time** Our vibrant and collaborative learning environment will promote the exchange of ideas, whilst supporting your engagement with a diverse range of fashion practices.

Through the production of fashion film you will investigate the relationship of moving images to the photographic still image. You will deepen your knowledge of stylistic and aesthetic approaches within fashion imagery, and have opportunities to collaborate with designers, stylists, art directors, make-up artists and models to produce fashion images.

We encourage you to take on new challenges and creative risks in response to briefs. You will be able to pursue genre specific areas of interest and be guided in the production of a portfolio that showcases contemporary fashion practices.

We invite internationally renowned speakers to give an insight into current industry practices and offer opportunities to engage with external practitioners. In the past our photography students have been on study visits to Paris, Milan and New York, plus day-trips within the UK.

www.leeds-art.ac.uk/fashion-photography

"Making individual and distinctive images is essential for a fashion photographer to have an impact in a world saturated with photographs. This is easier said than done! Experimentation and taking risks is a crucial part of a successful creative practice."

Sarah Eyre

Course Leader sarah.eyre@leeds-art.ac.uk

What You'll Study

Year One — We will give you the experience of working creatively on location and in the studio, with a range of digital equipment and technology as currently employed within the fashion industry. Your critical judgments will be enhanced through developing your understanding of the visual language and contextual theory for fashion images. Opportunities for collaborative projects will ensure that teamwork becomes a key part in the production of a range of visual outcomes.

Year Two — 'Moving image' will be explored in depth alongside the 'still image' to recognise the distinctive qualities and uses of the different formats. External links with industry will be encouraged through work experience and undertaking case studies. You will then be able to start to recognise progression routes and career pathways within the fashion industry.

Year Three — You'll continue your practice to build an extensive portfolio, and contribute to the end of year show. You will identify future career paths for progression into industry and prepare an appropriate portfolio of work to enable this. Establishing industry contacts and opportunities for external collaborations/live briefs will enhance the range of opportunities available upon graduation.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Graduates can find work as freelance fashion photographers, fashion filmmakers, production assistants, art directors, picture editors, for agencies and in post-production.

BA (Hons) Filmmaking

You will work in production teams to produce a range of films, providing the professional experience and abilities to prepare you for work in the film and screen industries. There is a strong focus on production; supported by watching, investigating, analysing, critiquing and thinking about film in order to discover your own identity as a filmmaker. Working in small groups with other passionate filmmakers, you will take an active role in all stages of development and production, learning the skills of directing, producing, cinematography, sound, editing, production design and storytelling.

Our students enjoy creative freedom and have the opportunity to pitch and initiate filmmaking projects across a wide range of productions, from fiction to documentary, advertising to music video. You will develop skills such as self promotion, knowledge in finance and distribution, and learn to commercialise practical experiences and skills to successfully navigate the film industry.

Learning and teaching is supported through filmmaking practice: in the studio, on location, in seminars and film screenings, production meetings and class discussions, industry talks and study trips including film festivals.

Our students will bring with them an enthusiasm for film and screen, and a commitment to filmmaking. This is an intensive and challenging course where hard work is rewarded through your development as a filmmaker. UCAS code: **W610** Duration: **3 years** Study Mode: **Full time**



Our ethos on this hands-on course is practice, practice, practice. You will write, plan and make films in the studio and on location; producing work amongst a community of filmmakers, and becoming immersed in the experience of making films.









What You'll Study

Year One — You'll explore the role of the filmmaker and the process of filmmaking. This is supported by studio and location working on a number of film production tasks. You will work across a number of roles and gain hands-on experience in order to frame your understanding of the production process. You will make films in small teams and as a class we will watch our work in regular screenings with discussions. The focus of this year is on the craft and range of skills involved in the filmmaking process. This is placed into context with an introduction to film history, where you will watch, critique and discuss some of the great filmmakers, filmmaking movements and practices of the last century.

Year Two — You will start to specialise and focus on areas of production, forming more specialist production teams to support full production cycles each semester. You will produce a wide and varied body of work across a number of options including fiction, documentary and advertising.

Year Three — You will further develop the practices of the previous two years, with a focus on industry practice and the specialisation of skills. You will work on larger scale productions during this year and collaborate across a production team, but also across multi-disciplinary teams. Your work will be substantial and you will prepare a portfolio of your work, methods of distribution, screenings and workshops to help support your progression into industry.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Graduates can find work across the screen industries in a wide range of job roles in camera, lighting, sound, producing and creative, development and research teams. Some graduates will build freelance careers within film and TV, and some may work for film production companies, studios, edit houses and major broadcasters.

"To be a great filmmaker you must be inventive, inquisitive, meticulous, challenging, and a great communicator. We want to help you discover who you are as a filmmaker, and develop the craft and the skills to make wonderful stories for the cinema and the screen."

Paul Booth Course Leader paul.booth@leeds-art.ac.uk





BA (Hons) Fine Art

Our BA (Hons) Fine Art course immerses you in a diverse and creative community where you are encouraged to learn the business of becoming an artist in the contemporary world.

UCAS code: **W100** Duration: **3 years** Study Mode: **Full time**



This challenging and engaging course is structured within our three specialist studios: Studio S, Studio D and Studio P, which each provide a supportive community nominally based around sculpture, drawing or painting, led by an experienced team of artists.

You will develop your work through regular critiques and workshops with staff and peers, as well as exploring aspects of art history and critical thought to help you to situate your work within contemporary art practices.

The course supports the development of your studio practice, with a strong emphasis on craft and skill that stems from our long history of traditional art education. Our awardwinning facilities will allow you to produce work that spans a diverse range of media.

We arrange cultural visits to galleries and exhibitions, and you can take inspiration from nearby Leeds Art Gallery, the Henry Moore Institute, the award-winning Yorkshire Sculpture Park, and The Hepworth Wakefield which was awarded the Art Fund Museum of the Year (2017).

You will be encouraged to seek opportunities to exhibit your work, gaining valuable experience and practical skills that will help to prepare you for a range of rewarding careers in this exciting discipline.

www.leeds-art.ac.uk/fine-art

'This course is ambitious and enabling. Our collective studios comprise a special space both in the arts university and in the midst of a culturally mature, busy city."

Kelly Cumberland Course Leader kelly.cumberland@leeds-art.ac.uk

What You'll Study

Year One — You'll embark on a short orientation period with a strong emphasis on drawing, an approach for which the University is renowned. This initial period of orientation, induction and familiarisation introduces you to the staff you will be working with, the University and your peers before you join one of the specialist studio communities.

Year Two — You'll develop your work within your studio community where tutorials and critiques will extend your studio practice. You will enhance your professionalism through a focus on artists' strategies and exhibition practice.

Year Three — You'll consolidate your informed and positioned practice, working within your studio community, undertaking tutorials and critiques to mentor you through your final year. You will position yourself as an emerging professional artist, undertaking an agreed project in the form of a public exhibition and an extensive research project.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry. Work experience that our alumni have negotiated has included 'Think Out of The Box' supported work experience with ESA at East Street Arts, Leeds; bronze foundry work experience at SSW, the Scottish Sculpture Workshop in Aberdeenshire; work experience with the British Art Show 8 external project at Leeds Art Gallery; mentored awards by AON, a national project organised by Work Place Consultancy; and undertaking volunteer positions in the Learning Department at The Hepworth Wakefield and at the Yorkshire Sculpture Park.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Awards

Our students win many prestigious awards and prizes. Recently, these have included:

- Associate Artists for Yorkshire Sculpture International 2018.
- Winner Ingram Collection Purchase Prize 2018.
- The Kenneth Armitage Student Sculpture Award.
- Winner of the Best Collective Art Show at Free Range 2018.
- Winner of the Free Range Emerging Artist
- Aon Community Art Awards.
- Winner of The Northern Art Show Award Bursary.
- Winner of The Drawing Year at The Princes Drawing School.

Our students have also been shortlisted for the Royal British Society of Artists Rome Scholarship, John Moores Painting Prize, The Lynn Painters and Stainers and the Royal Academy Summer Show. As part of live projects students have performed in The Art Party Conference Scarborough; collaborated with the Scarborough Winter School 2016 at Crescent Arts and exhibited in the USA at Syracuse University and the Cooper Union in New York,and in 'The Ones to Watch', a regional exhibition competition.

Careers

Graduates go into a wide variety of careers including independent art practice, community arts, curating and teaching. Some go on to further study at masters or doctorate level.

Samantha Henning BA (Hons) Fine Art

BA (Hons) Graphic Design

This course will encourage you to develop your own voice, opinions and individual understanding of graphic design. You will build the discipline and skills you need to succeed in a professional environment, such as peer presentations, group feedback sessions and collaborative projects. You will explore how the application of type and image can solve problems and communicate ideas, which will engage and challenge your audience.

The BA (Hons) Graphic Design course offers opportunities to collaborate with creatives from other disciplines with different skills to your own. Developing your creative understanding you will be able to communicate both visually and verbally. You will gain a wider understanding of the creative, social and ethical context of contemporary visual culture. You will seek problems to solve and audiences to connect with.

Our industry links are extensive, with an array of visiting professionals delivering lectures, seminars, workshops and setting live briefs. Places on this dynamic and fast-paced course are in high demand and you will be expected to put in the hours to reap the rewards. The studio is the focus, a creative space with an innovative and engaging atmosphere. You will benefit immediately from exposure to the structures and disciplines of a studio environment, learning how individual and collaborative creativity combine to produce exceptional work.

UCAS code: **W214** Duration: **3 years** Study Mode: **Full time**

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www.leeds-art.ac.uk/graphic-design





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A typeface to create ^{70pt} certainty in uncertain times; building trust between the communicator and the reader.

What You'll Study

Year One — Focusing on the fundamentals of visual language you will investigate methods and design practice around type, language, image, narrative, meaning and message. You will work with typography, print, drawing processes, photography and screen based media.

Year Two — Taking a more self-directed role you will develop your design practice using specialist workshops, critical assessments and seminars. This is where audience, context, distribution and ethical issues become fundamental to your practice.

Year Three — You build on your understanding of professional practice, business and marketing skills, and project management. Working on a series of self-directed, negotiated and competition briefs, you will be supported to build your own individual and dynamic portfolio of work as well as exhibit at the end of year show.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements, engage with industry as well as plan for further study during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry. In the past work experience has been undertaken across sectors such as branding/identity, packaging, information graphics, digital, editorial and publishing. Companies that students have recently secured placements within include: Apple, Build, Creative Review, Elmwood, Moving Brands, Harewood House Estate and Robot Food.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Students have won countless awards including D&AD New Blood Award , International Society of Typographic Designers, Penguin Book Awards, YCN Student Awards, RSA Student Design Awards and Starpak Students Awards.

Careers

Graduates go into a wide range of careers within graphic design from the course which include working within a studio as part of a design team, in house or set up their own studios. Careers include editorial design, branding, packaging, typography, printmaking, design for screen and more!



Our BA (Hons) Graphic Design course has been awarded the Creative Skillset Tick, the industry quality mark, following a rigorous assessment process by experts working in the creative industries. The Creative Skillset Tick is awarded to practice-based courses which best prepare students for a career in the industry.

"Graphic Design has a certain kind of logic, there are rules you need to work with and you need to think! It can be ridiculous, the funniest thing you have ever seen but at the same time intense and hard hitting. These two extremes mean you can change the world and have a voice!"

Amber Smith Course Leader amber.smith@leeds-art.ac.uk



BA (Hons)

This course is a creative adventure which introduces you to a rigorous exploration of communication through image making and conceptual thinking.

UCAS code: **W220** Duration: **3 years** Study Mode: **Full time** Central to this will be your development and understanding of new skills and processes using traditional and new media, theory and production methods. It offers fantastic opportunities for you to become an innovative illustrator, and learn to build and manage your own professional practice.

Working in a collaborative studio environment you will have opportunities to apply your skills across a range of illustrative applications including, but not limited to, editorial, publishing, packaging, product, print, music design, advertising, character and film.

You will use our excellent links with professional illustrators and creatives, agencies and experts across the creative industries to develop a professional focus to your personal practice through live projects, competition briefs and industrial experience. We will help you generate your own networking, collaboration and exhibition opportunities.

On graduation you will have an awareness of the professional opportunities available to you and the confidence and understanding to make informed decisions about your future. The overall aim of the course is to help individuals to develop into independent, creative thinkers with the ability to deliver critically and visually engaged work within the professional context of contemporary illustration and wider creative industries.

www.leeds-art.ac.uk/illustration

"Illustration is the visual link between seeing and knowing. It is storytelling, reportage, protest and speculation. It is a silly joke, an emotional experience, a commodity, a way in, a statement or a picture hung on a wall."

Patrick Holley Course Leader patrick.holley@leeds-art.ac.uk

What You'll Study

Year One — You'll explore a range of approaches to the communication of ideas through image making, with an emphasis on experimentation and critical reflection. You'll develop your practical, theoretical and contextual understanding of the discipline through studio workshops and seminars alongside resource-based workshops. There is an ongoing focus on discovery through making and play supported by a lively programme of studio briefs.

Year Two — You'll explore a range of approaches to communicating ideas, concepts and messages through image, media and visual language. You'll apply your work to industrially relevant contexts and products while studying the theory and processes behind your practice. You'll also learn essential business skills.

Year Three — You'll focus on your own ambitions and business-related skills for becoming a professional illustrator. You'll negotiate your own creative content including competitions, live briefs, studio visits, industrial research and experience; building a portfolio which reflects your focus. You could collaborate with other students, learning to respond to the demands of the creative industries.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Recent student successes include:

- D&AD New Blood One To Watch Award 2016, 2017 and 2018.
- YCN Award Winners 2016 and 2018.
- Commendation for book illustrations submitted for Pan Macmillan's 'Alice's Adventures in Wonderland' 150th birthday.
- Illustrated book 'Charley's Kidney Transplant' published by Leeds NHS Trust.
- 'Warhorse' book illustration House of Illustration (Shortlisted & Exhibited).
- Digital Art Story Telling Winner of the International Creative Contest.

Careers

Graduates can work as freelancers, as employed illustrators or as part of a creative collective/studio. Careers include illustration for publishing and editorial (children's and adult books, newspapers and magazines, and digital and online platforms), public and mural art, advertising, entertainment, packaging, product and retail. They may also work for illustration agencies, as studio managers or creative directors.





BA (Hons) Photography

You'll learn about the world of visual language and image making, from art direction to curating, and learn to use a wide range of traditional and digital formats and equipment.

We're looking for students with a range of interests and an open mind, who embrace broader practices around photography, which is becoming increasingly important as photographers work across genres.

This is an outward-looking course, designed to maximise your employability or freelance success on graduation. Beside learning extensive technical skills, you'll benefit from enterprise and business skills (including copyright and licensing), networking, mentoring, work experience opportunities and guest speakers. Collaborations with students on other courses will help you to build a diverse portfolio of experience.

Our programme of internationally renowned speakers has included Martin Parr, Erik Kessels, Ewen Spencer, Julian Germain, Anouk Kruithof, Cristina De Middel, Guy Martin, Thijs Groot Wassink (WassinkLungdren), Simon Roberts and Kevin Cummins. In the past there have been study visits to Paris, Los Angeles, Berlin, Shanghai, Tokyo and New York, plus day-trips within the UK and to the Format International Photography Festival in Derby. Anyone can press the button on a camera. Our BA (Hons) Photography course will encourage you to critically consider every aspect of this art form, from the composition, to the audience and postproduction.

UCAS code: **W642** Duration: **3 years** Study Mode: **Full time**


What You'll Study

Year One — You'll focus on developing your technical photography skills and learn about historical and contemporary perspectives on photography. You'll develop your studio practice and photographic workflow.

Year Two — This is a more conceptual year which also builds on your own specialist photographic practice. You'll learn business skills for freelancing or running your own business, and guest speakers will relate their own experiences. You'll respond to live commercial/community briefs and you'll have the opportunity to arrange work experience.

Year Three — You'll continue your practice to build an extensive portfolio, and contribute to the end of year show. A module will develop your professional practices, and you'll be encouraged to seek feedback from industry on your work.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Students have won a raft of international awards and gained industry attention, including:

- Winner of Vogue Talent 2018.
- Two alumni won Portrait of Britain award 2018 headed by British Journal of Photography and included in the book published by Hoxton Mini-Press.
- Student work featured on i-d Italy in 2017.
- Student work selected by Mike Trow, Picture Editor, British Vogue and Anne Lyden, International Photography Curator, Scottish National Portrait Gallery, published in Source Photographic Journal in 2016.
- An international competition to photograph the World Mixed Doubles Curling Championship in Sweden, leading to regular work as a sports photographer.
- A competition to participate in a Magnum Photos workshop at Goa Photo Festival in Panaji, India with Magnum Photographer, Stuart Franklin (winner 2015).
- RPS Photobook Competition (winner, selected by Gerry Badger).
- The Clothes Show Live Young Fashion Photographer of the Year.
- WPO People's Choice Video Award.
- The Fuji Student Photographer of the Year.

Careers

Graduates have gone on to work as freelance photographers, for agencies, in galleries and curating, and in post-production.

"You will be encouraged to become ambitious, curious and innovative whilst learning how to make sense of the world using visual language, and to make new worlds through your photographs."

Philip Welding Course Leader philip.welding@leeds-art.ac.uk





Popular Music Performance

On this course we see no boundaries between performance, production and composition.

UCAS code: **W315** Duration: **3 years** Study Mode: **Full time**



We look for creative and versatile musicians who wish to develop their performance, production and technical skills to a professional level in order to prepare for a career in the contemporary music industries. We recruit musicians to the following principal studies: Vocals, Keyboard, Guitar, Bass Guitar and Drum Kit. You will study in an artistic environment that fosters collaborative opportunities with students across a range of creative disciplines, and have access to our bespoke music facilities.

Performance, production and composition are integral to our approach whilst providing you with a clear understanding of the business of music and the structure of the music industries. Our experienced tutors and visiting industry professionals will support and stimulate the development of technical skills necessary to thrive as a working musician in the 21st century creative world. On graduation students will have the choice of a wide range of career options.

Most distinctively the course provides invaluable experience of working with fine artists, visual communicators, photographers, fashion designers, animators, filmmakers, graphic designers and creative advertisers as part of our world-facing specialist arts university. As a working musician you'll come into contact with other creative artists during your career and our degree provides the unique opportunity to build important creative networks and an impressive musical portfolio from the outset of your professional life.

www.leeds-art.ac.uk/pop-music-performance

"If you are a creative, versatile, imaginative and curious musician, and want to be part of a close-knit collaborative community that has been generating world-leading creative artists for over 170 years, you should join us!"

Dr Tom Attah Course Leader tom.attah@leeds-art.ac.uk

What You'll Study

Year One — You'll develop a sound knowledge of the fundamental concepts of popular music performance, production and composition, through an engagement with practical music-making. Live performance is key, so you will participate in Ensemble Performance Workshops. When combined with stagecraft sessions these will give you the opportunity to perform on stage and in the recording studio in various ensembles and as an individual, whilst receiving expert guidance from experienced teaching staff. You will learn instrumental and performance techniques through specialised 1:1 tuition and dynamic ensemble groupings. This will allow you to refine and enhance your approach with the aim of achieving a high level of musical fluency. In addition to the development of your instrumental/vocal skills and the stimulation of your creativity and musical curiosity, the course also uniquely integrates the study of song-writing, arranging, stagecraft, music production and entrepreneurial activity.

Year Two — You will continue to develop and demonstrate a sound knowledge of the concepts of popular music performance, production and composition through practical music-making. You will respond to briefs which will contribute to an extensive portfolio of song-writing, performances, recordings, and visual material, which will provide evidence of your musical confidence, ability and originality. You will explore professional artist development and address the real-world structure of the professional music industries such as contracts, rights, finances, planning, professional presentation and networking. You'll explore the position of popular music in society, connecting musicians to distinctive and ground-breaking events in context and ongoing developments within the field.

Year Three — You will propose and undertake a musically-focused project which embodies your own popular music performance, production, and composition practice and business ambitions. You will be expected to establish your own critical position with consideration of the relation between your music and relevant external contexts. You will further develop your professional identity, and identify the intended audience for your performance as you implement analytical techniques and problem-solving skills that can be applied in many types of employment. You will be expected to evaluate evidence, arguments and assumptions, in order to reach sound judgements and to communicate these effectively and with clear evidence of your musical creativity, individuality, and originality. Holders of the BMus (Hons) Popular Music Performance will be able to demonstrate gualities needed for employment in situations requiring the application of personal responsibility, flexibility, and decision-making in complex professional, musical, and creative environments.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Graduates of the BMus (Hons) Popular Music Performance will be ready to pursue careers as artists, musical directors, and session, touring and theatrical musicians as well as arrangers, songwriters and producers.





* Course title changed, subject to approval (previously known as Printed Textiles & Surface Pattern Design).

BA (Hons)

Textile Design^{*}

You'll work alongside your peers where we foster a culture of creativity. We value the importance of personal engagement and celebrate diversity that informs creativity. The course offers you the opportunity to develop your creative practice through experimental engagement with materials and processes in stimulating and well-resourced studios and workshops.

The course actively engages with contemporary and global issues relevant to the practice of printed textile and surface design as: sustainability, collaborative practices and innovation in surface and textiles. Tutors are experienced educators, researchers and practitioners in the field of textile and surface design. Through their diverse links you will engage with a breadth of contemporary approaches.

The course is committed to external and professional practices with relevant currency, so that our graduates are fully prepared for direct employment by high street and designer brands, further study, selfemployment or business start-ups.

You will be given opportunities to experience industry-standard trade fairs which in the past have included Indigo (Paris), MoOD (Belgium), Surtex (USA), and New Designers (London). You will also have opportunities to participate in a number of live briefs, competitions and employment related activities to ensure that you are as best prepared for industry as possible. Our Textile Design course has an outstanding reputation for producing innovative, professional designers. We look for talented people who will develop their own 'handwriting', both anticipating and setting future trends within this field.

UCAS code: **W222** Duration: **3 years** Study Mode: **Full time**

www.leeds-art.ac.uk/textile-design







What You'll Study

Year One — We'll introduce you to a number of themes and core skills, to explore and develop your practice in creative thinking and making, drawing, colour, and print. We will help you to identify, develop and express your creative interests, aesthetic sensibilities and approaches to creative practice.

Year Two — You'll develop your creative and practical skills, with an emphasis on live briefs, industry competitions and employability along with an outward facing approach to briefs, through which we produce work for international shows and a global audience. You will be encouraged to develop a personal design 'handwriting' that you can apply to your choice of design and specialist interests.

Year Three — You'll be encouraged to consolidate and plan your own programme of work in response to your chosen design concerns and personal creative hand. Through this you'll develop the experience and professional portfolio you require to confidently present yourself to the design industry.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. The course has a range of industry links, both in the UK and internationally, which you will be introduced to throughout your studies. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry. In the past our students have secured placements at: Tigerprint, ASDA Living, Winnovate, Hallmark, Tenue de Ville, Mitwill Europe, Westcott, Belstaff, Duchamp, Trend Bible, Mary Katrantzou, Caroline Gardner, Lemon Ribbon, Pattern Textiles, Zoe Murphy, Keeler Gordon, Monsoon, Ted Baker, Holbrook Studio and others.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Careers

Our graduates have secured jobs in: textile print for fashion and interior; design products and furnishings; wall coverings; cards and gift wrap; media and publishing; fashion marketing; styling; buying; and numerous other allied industries. Others set up their own businesses, producing work for private commissions or major brands.

Accolades

Students have won national and international design awards. Recent successes include:

- New Designers The course has been winning awards consecutively for the past eight years, 2018 winners: Sainsbury's Home and Argos Home ND Award; Joules Print ND Award; Harlequin ND Award.
- TexSelect 2018- Print Category Recipient.
- i-dott 2018 Wallpaper design awards including grand prize winner.
- Surtex New York (2017, 15, 13, 12 & 11
 Award Winners!).
- Textile Society Bursary Award Winners (2017, 16, 15, 14 & 13).
- Hyundai 'Innovator of the future' award- first prize including travel to Seoul and another student - commendation.
- Trendbase selected 'one to watch' 2018 with sponsored exhibition of work in MoOD trade fair, Brussels.
- Heimtextil 2019 International University Competition- winners of sponsored alumni stand.
- Offset Warehouse Eco Designer of the Future 2017 Award Winner.
- Bradford Textile Society (2018, 17, 16, 15, 14, 13) – multiple award winners including 2017 recipients of Paris trip prizes.

"We are a creative community offering a unique experience in a specialised practice. The course nurtures experimentation, individuality and collaborative engagements. Join us on a journey to explore your creative potential!"





Visual Communication

Our BA (Hons) Visual Communication course offers a truly multidisciplinary studio environment underpinned by design methods. Students on the course create work which both, reflects their own interests, and responds to the requirements of the contemporary creative industries.

UCAS code: **W211** Duration: **3 years** Study Mode: **Full time**



Top: Chris Filby Bottom, left to right: Lui Carrasco, Becky Farthing, Tess Cassidy **BA (Hons) Visual Communication** We provide an opportunity to develop a personal and professional understanding of visual communication within a range of contexts including: studio-based practice, live projects, collaborative learning and work-related learning. Through a carefully structured three-year process, students will learn to become autonomous practitioners capable of applying intellectual and practical skills in a chosen area of visual communication or further study.

Learning and teaching is based on design problem-solving methods, which draw upon the academic and industry experience of the staff team. Delivery methods are structured to facilitate the development of core practical and theoretical design principals, and media specific technical skills. The teaching uses ideas and terms from film, television, graphic design, photography, illustration and event design.

External engagement through work-related learning is central to our approach, with all students working on live projects and many working regularly with businesses and external partners. Our alumni work in a variety of fields including illustration, television, photography, graphic design, film, animation, visual merchandising, and teaching. Graduate employers include industry leaders in all areas of the creative sector. In addition many alumni are now established freelance practitioners working for clients across the UK and overseas.

www.leeds-art.ac.uk/viscom

"To create great design you need to ask difficult questions and constantly search for better answers. We believe you have the potential to make a unique contribution to the world we live in, and our role is to help show you how."

David Collins

Course Leader david.collins@leeds-art.ac.uk

What You'll Study

Year One — You'll be introduced to the core principals of design and communication within graphic design, photography and film, printmaking and illustration. Through practical briefs you will be introduced to a range of communication processes including persuasion, narrative, documentary and reportage, where your own interests will inform the content of your work. You will have the opportunity to collaborate with other students, work with businesses and communities in the city, exhibit your work and move towards independent learning and self-directed projects.

Year Two — You will begin to develop one or more specific forms of practice, and apply your skills to real life-projects (whether self-directed, clientbased or competitions). During the year you will start to investigate the professional world that relates to your emerging practice and develop a portfolio of work to help secure work experience.

Year Three — You'll develop professional and entrepreneurial skills in an area of practice to which you feel passionately committed, supported by a research project and facilitated through external links, exhibitions and conferences. On graduating, you'll have a bespoke skill set and a clear strategy for moving on to employment, self-employment or further study.

Work Experience

Work experience covers a broad range of activities and students are encouraged to undertake work placements during their time at University. As well as guidance from the course team our Careers, Employability and Enterprise team offer support that enhances employability skills and underpins engagement with industry.

Studying Overseas

We offer a range of international experiences which may include educational visits, study abroad and opportunities for internships.

Accolades

Students have a strong track record in winning design awards. Recent successes include:

- Eleven Creative Conscience Awards 2014-18
- YCN Awards 2018
- Wool Gather Art Prize
- 2.8 Days Later Film Award

Careers

Our alumni work in a huge variety of fields. Graduate employers include: Aardman Animations, BBC, ITV, Channel 4, Topshop, VICE Magazine (New York), Wallpaper Magazine, Saatchi & Saatchi, Tate Modern, Design Museum, the White Company, We Are Fallon, Liberal Democratic Party, Marks & Spencers, Ilkley Literature Festival, David Oldham Photography, Bloomsbury Publishing, Sonar Festival, LBi London, Glastonbury Festival, I-am Associates, ASDA Marketing, Dubit Ltd, Red Star 3D, East Africa Playgrounds, Omobono, Kontra Oslo, Rapha Racing Ltd, Opera North, Left Bank Leeds, TNR Communications, OMD UK, 10 Associates, Haaretz, and New Era Cap.

> Clockwise from top left: Chloe Buckle, Barsha Pant, Evie Martin, Oliver Campbell BA (Hons) Visual Communication



Undergraduate Entry Requirements





Lucy Worrall BA (Hons) Fine Art We value creativity foremost and are looking for students who are passionate about their work and can demonstrate this through portfolio work, auditions and interviews.



Undergraduate minimum requirements

- 112 UCAS points from any combination of A Levels/ Extended Diploma/ Foundation Diploma. One qualification should be in a relevant subject.
- BBC from 3 A Levels.
- A minimum of Distinction and 2 Merits (DMM) from an Extended Diploma or a Merit from a UAL Extended Diploma.
- All applicants aged under 21 must have GCSE English at Grade 4/ Grade C or above.

BA (Hons) degrees

If you are invited to an interview you will also need a portfolio of relevant practical work, demonstrating your ability and enthusiasm for the course you're applying for.

BMus (Hons) degree

In addition to the general entry requirements you will need:

- Certified music theory equivalent to ABRSM/ Rockschool/ Trinity Grade 5 by enrolment.
- If you are invited to an audition you will need to demonstrate a high level of performing ability equivalent to ABRSM/ Rockschool/Trinity Grade 8

How to Apply

Please apply for our undergraduate degree courses through UCAS. Our institution code is L28, and you can find individual course codes on the course pages.

www.leeds-art.ac.uk/UGapply www.ucas.com

Postgraduate Degree Courses

www.leeds-art.ac.uk/postgraduate-courses

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Postgraduate Study

We have built an international reputation as the only specialist arts university in the North of England. The entire University is dedicated to the study of creative subjects. At its core lies a vibrant postgraduate community which focuses on critical thinking and self-directed research.

Our Creative Staff

Our expert tutors and professional instructors are all highly experienced in their disciplines, as well as active researchers and practitioners. Many of them continue to be actively involved in the creative industries so they are well-connected and up to date with current practice. They are committed to encourage and support you to develop your artistic practice.

Our Facilities

Based in our postgraduate hub, students will have access to a range of resources to support their learning. These include open access to our library and general computer suites which are equipped with up to date industry standard software related to creative practices. Our digital printing facility also allows large scale, professional quality output up to AO. Further specialist facilities that are available according to course disciplines are outlined on the following pages where applicable.

We embrace a post studio culture in our postgraduate teaching. This encourages our graduates to sustain a practice. We therefore expect postgraduate students to have access to their own studios or workspaces.

Externally facing

From our specialist background in art education we have built strong relationships with partners in the wider creative community. We have an established network of visiting professionals who deliver specialist talks detailing their insights and professional practice to enhance your experience.







Creative Practice

Our MA Creative Practice has been devised for creative practitioners, recent graduates and professionals who wish to examine, strengthen and deepen their practice within their own context.

Course type: **Taught** Duration: **1 or 2 years** Study Mode: **Full time or part time**

www.leeds-art.ac.uk/ma-creative-practice

This course offers a bespoke learning experience that is tailored to each student's practice: a wide range of creative practitioners have all studied on this course.

The course encourages you to pursue an individual research interest for the duration of study which will allow you to examine and strengthen your own practice and place it at the centre of your studies. It addresses the needs of graduates who want to continue to develop their practice and identities in the context of the creative and cultural industries.

Students will maintain contact with other creative practitioners and develop freelance or other career paths in the context of a portfolio career. This course will prepare those who wish to develop ideas for application to a practice-based PhD.

Specialist resources

Access to specialist resources for MA Creative Practice students is negotiated based on their specific individual research interests and skillset. Agreed facili ties are available on one evening per week and on Saturdays during the standard academic year.

"We provide a creative community that encourages ethical and collaborative working across a diverse set of disciplines. Your learning will be self-directed with a strong research focus that will promote critical thinking."

Dr Sam Broadhead sam.broadhead@leeds-art.ac.uk

Curation Practices

Students will develop a synthesised skill-set in preparation to enter the profession or continue further study. Perfectly situated in a specialist arts community; students will be surrounded by the study and production of creative artefacts. Specialist tutors, visiting lecturers and professional curators provide a stimulating range of study topics including audience engagement. Students will also be supported to advance their object handling and installation skills.

We support students in identifying curation spaces through our partnership network. This entails students being resident with a partner organisation and in close proximity to professional curators in order to enhance their skills, experience and knowledge for a career in the discipline. Students are also encouraged to take responsibility for their own learning through forging contacts and securing space for curatorial projects.

Specialist resources

Access to specialist resources for MA Curation Practices students is negotiated based on their specific individual research interests and skillset. Our MA Curation Practices is ideal for those who wish to focus on the expansive field of curation by contributing to growing areas of practice within the commercial, education, arts and heritage industries.

Course type: Taught Duration: 1 or 2 years Study Mode: Full time or part time

www.leeds-art.ac.uk/ma-curation-practices

"Although expansive by nature, contemporary curation practices are unified by the desire to engage audiences. The subject matter of the discipline is incredibly diverse and this course fully embraces this breadth."

> Janine Sykes janine.sykes@leeds-art.ac.uk







Fine Art

This course will advance, widen and deepen your existing fine art practice through a series of modules designed to enable your progress through practice-led research. Dialogic exchange is at the heart of this course of study, staging, at its core, teaching and learning approaches in the form of regular dynamic group work, supported by individual tuition.

Course type: **Taught** Duration: **1 or 2 years** Study Mode: **Full time or part time**

www.leeds-art.ac.uk/ma-fine-art

This course cradles all specialisms within contemporary practice such as painting, drawing, sculpture, text, performance, media and sound. The core seminars will use group work to explore the wider field of practice within which such disciplines are situated, and deepen individually nuanced discourses through an individual tutorial programme.

Working with subject specialists you will be introduced to practice-led research approaches to advance your knowledge acquisition of advanced critical and analytical methods and approaches in your own practice. The programme of study will explore your creative ambitions in the context of both knowledge and market-led fields.

The course begins with a sharing of personal intentions through exhibiting your own work to peers, and progresses to a conclusive moment of public sharing, where you will materialise theories, concepts, techniques, processes and crafts as artwork. You will be supported to articulate your ideas in visual, oral, written and material forms.

Specialist resources

Our 3D workshops with facilities for wood, metal, plastics ceramics and glass are available to MA Fine Art students by arrangement on one evening a week and an additional weekday during the standard academic year. Saturdays are also available for work involving the use of hand tools.

"Crafting, making, reflecting, learning, testing, experimenting and researching are the skill set of the contemporary artist. These approaches are practiced daily in our fine art community and are at the heart of this intensive course"

Professor Sheila Gaffney sheila.gaffney@leeds-art.ac.uk Graphic Design

You will build a body of self directed work informed by contemporary graphic design practice, and emerging debates within the field of design. Driven by problem analysis, critical debate and design innovation you will develop briefs, engage with an audience, and work collaboratively. Your investigation will explore the relationship between visual and contextual research, investigating the social, political and ethical contexts of your work.

You will be supported by a team with diverse research and practical interests within graphic design and visual culture, working closely with visiting industry professionals. You will source briefs, work with clients and apply your contextual and industry informed knowledge and understanding to question why graphic design needs to exist and who is the audience - the focus is on becoming a problem seeker not just a problem solver.

Specialist resources

Our digital print resource enables professionalstandard, large-format digital printing and print finishing. We have large format (up to AO) printers which are capable or printing over a metre wide. Our vinyl cutter enables designs to be cut from many types of vinyl and plastic. Postgraduate students are able to book into a designated evening or Saturday session during the standard academic year. Our MA Graphic Design explores the fascinating relationship between design-led practice, industry engagement and critical analysis.

Course type: Taught Duration: 1 or 2 years Study Mode: Full time or part time

www.leeds-art.ac.uk/ma-graphic-design

"I am excited by the prospect of finding new problems to solve. Playing with contents, contexts and research. Discovering your audience, understanding your audience. I like that idea that in graphic design there are only good problems."

> Amber Smith amber.smith@leeds-art.ac.uk









Photography

The MA Photography course promotes innovation and experimentation. Through an examination of contemporary photographic practices you will learn to contextualise cultural and ethical uses of photography within a range of different photographic genres.

Course type: **Taught** Duration: **1 or 2 years** Study Mode: **Full time or part time** The course will examine strategies to resolve projects into different outputs such as publications, exhibitions and digital platforms, as well as emphasising the need to find an audience as being integral to a sustained and successful practice.

There will be opportunities for external visits and the chance to attend events such as the Unseen in Amsterdam, Photo Paris and Photo London in order to enable engagement with the wider photographic community and industry. You will be able to attend talks by visiting professionals to the University, with examples of previous speakers including: Martin Parr, Erik Kessels, Cristina de Middel, Guy Martin, Bruno Cescel, Anouk Kruithof, Ewen Spencer and Elaine Constantine.

Specialist resources

MA Photography students are able to access professional standard digital print facilities (including film scanning) and fully rigged lighting studios by arrangement on one evening per week and on Saturdays during the standard academic year.

www.leeds-art.ac.uk/ma-photography

"The MA Photography encourages experimentation for innovation, with an emphasis on producing multiple outcomes to enable the promotion of your work and practice."

Adrian Davies adrian.davies@leeds-art.ac.uk

Postgraduate Entry Requirements



We are looking for creative practitioners who wish to expand their practice through critical thinking and selfdirected research.



Our postgraduate minimum requirements

- an undergraduate UK honours degree or international equivalent in a subject related to your proposed course of study or;
- a degree-equivalent postgraduate diploma/professional qualification.

You will also need:

- one reference to support your application from an academic or a creative practitioner.
- a proposal outlining your intentions for postgraduate study.

Applicants who hold a degree from another discipline or have experiential learning in lieu of a degree that can demonstrate appropriate knowledge and skills may also be considered for entry. This is subject to an interview and the submission of a satisfactory portfolio of related work.

Recognition of Prior Learning

Leeds Arts University has a commitment ro widening access to higher education. The University demonstrates this commitment through its widening participation schemes, arrangements for transfer and recognition of prior learning.

www.leeds-art.ac.uk/PGapply mastersapplications@leeds-art.ac.uk

Further Education Courses

www.leeds-art.ac.uk/fe-courses

- 108 Foundation Diploma in Art & Design
- 112 Extended Diploma in Art & Design
- 116 Access to HE Diploma (Art & Design)
- 118 Level 2 Diploma in Visual Arts


Foundation Diploma

This intensive one year course is long established and nationally respected: the qualification was originally developed at the University in the 1950s, and remains at the forefront of foundation education today.

Duration: **1 year** Study Mode: **Full time** Validated by: **UAL Awarding Body** Our Foundation Diploma foregrounds problem-solving, idea generation and critical thinking; you'll be asked to reject your preconceptions and take risks outside your comfort zone. You will learn through playful experimentation and will develop lateral thinking strategies in order to approach problems from new perspectives. The course gradually moves from wide ranging staffled projects to a position of independence, culminating in a significant individual project in the final stage.

The ability to draw is one of an artist and designer's most valuable tools— that is why drawing, in its many forms, underpins all elements of the course. Within this intensively creative and demanding environment you'll be challenged to become more inventive and experimental. You will develop your analytical and critical faculties in relation to the work of contemporary artists and designers, and the work developed by your peers.

You will be taught by experienced staff, including practising artists and designers, who have extensive experience across a wide breadth of art and design disciplines. They will support you through the UCAS application process and help you find the most appropriate degree course. Admissions tutors at highly selective universities look favourably on applicants with a Foundation Diploma in Art & Design.

Our students' breadth of experience and innovative portfolios leads them to progress onto a range of prestigious, highly competitive degree courses including those at Leeds Arts University.

www.leeds-art.ac.uk/foundation-diploma

"We don't know what the art and design of tomorrow will look like, but we know that it won't look like the art and design of today. We will expect you to surprise us, and we establish a situation that will enable this to happen."

Andy Grayston Course Leader andy.grayston@leeds-art.ac.uk

What You'll Study

Stage One — You will be set a range of short projects that will develop your understanding of art and design 'languages' in a wide range of media. You will also develop your technical understanding across a range of workshops.

Stage Two — You will work within a specialist pathway focusing on either: MAGPi (including moving image, advertising, graphic design, photography, illustration); Fine Art (including painting, sculpture, drawing, photography, film and video, performance); Textiles, Fashion & Costume (including constructed textiles, embroidery, surface pattern, fashion design, costume design); or Object and Spatial Design (including architecture, interior design, theatre design, jewellery, ceramics, glass). You will have the opportunity to work with a wide range of media and engage in a series of one-to-one tutorials and group critiques.

Stage Three — This stage is a nine week project that is proposed, time managed and undertaken by you. The project forms the bulk of the work that you will exhibit in the End of Year Show. A programme of lectures, seminars, research and reading will introduce you to the breadth of art and design. You will develop an understanding of contemporary practice within your specialist pathway and will compile a critical journal; this will prepare you for degree-course interviews.

Our Ideal Students

We are looking for talented people who have learned from a range of creative and life experiences and who are genuinely excited by the possibilities of art and design practice. Due to the intensive nature of the course, you will need a high degree of motivation and a commitment to hard work.

Entry Requirements

We will consider all applicants with the minimum entry requirements who apply by January 15th. We look at your GCSE results and projected A level grades. During selection we will carry out a portfolio review and will gauge your understanding of contemporary art and design and culture.

For full entry requirements please visit: www.leeds-art.ac.uk/FEentry

Please be advised that these include achievement of English and Maths GCSEs at grade $4/{\rm grade}~{\rm C}~{\rm or}$ above.

Specialist Resources

You'll be based at the University's Vernon Street site, with access to excellent facilities according to curriculum needs.

Past Students

Past students have included Danny Sangra, Sam Arthur, Georgina Starr, Damien Hirst, Barbara Hepworth, Henry Moore, Marcus Harvey, Georgia Shaw, Jill Shaddock, Phil Proctor, Laura Carlin, Alex Farrar, Nicholas Wheatley, Lucy Clout and Si Scott.

Where Next?

Our students go on to study art and design at degree level and then on to careers across a wide range of disciplines. The intense nature of the course means that many make lifelong friends whilst on the course who become important members of their creative network. The course has a 'family' ethos and former students come back and visit to share their knowledge and experience with current students.



Extended Diploma

in Art & Design

The course has been designed to provide the skills, knowledge and understanding necessary to help you to discover your talents and strengths in a wide range of visual disciplines, allowing you to specialise in one of four specialist pathways: Fashion & Textiles, Fine Art, Graphic Communication, and 3D Design.

There are different disciplines within each pathway: in Fashion & Textiles, you could focus on fashion design, costume design, fashion styling promotion, textile design, design craft or surface-pattern design. Fine Art can include painting, printmaking, sculpture, installation, photography and film. Graphic Communication can be graphic design, typography, concept art, illustration, animation, advertising, editorial design, photography and film. 3D Design includes product design, spatial design, interior design, architecture, design craft and theatre design.

You will also develop important employability and communication skills, and be guided as to the career opportunities within the creative industries. Upon successful completion of all units at the end of the course a final grade will be awarded which is the equivalent of three A Levels.

Our students typically go on to secure places on degree courses and pursue careers in areas that have included: animation, illustration, graphic design, film, advertising, fashion design, fashion branding, surface pattern design, photography, architecture, product design, sculpture, concept art and fine art. Duration: **2 years** Study Mode: **Full time** Validated by: **UAL Awarding Body**



This two-year course is an attractive alternative to A-levels, and provides a vital bridge between school and university. It offers students who have an interest in the visual arts the chance to explore and develop their creativity within a specialist, stimulating and supportive environment, with access to specialist staff and workshops.







Megan Clark Extended Diploma in Art & Design



What You'll Study

Year One — You'll be introduced to the underpinning principles of art and design theory and practice to inform the development of your creative practical skills. You'll explore different approaches and experiment with a range of media, techniques and processes to discover your individual strengths and interests which will help you decide which specialism to choose. You'll finish the year by undertaking a final major project in either Fashion & Textiles, Graphic Communication, 3D Design, or Fine Art.

Year Two — You'll deepen your knowledge and experience of the specialist discipline you've chosen to work in and prepare for degree-level study by becoming increasingly independent. You'll develop your portfolio for higher education applications and interviews. You'll finish the year by undertaking a final major project which will be exhibited in the end of year show.

Throughout, you'll learn about the historical and cultural contexts of art and design, and study the work of other artists, designers and crafts people. You will have opportunities for trips to relevant exhibitions, and chances to take part in live or simulated live briefs, as well as entering regional and national competitions.

Our Ideal Students

Students have normally completed their GCSEs or an equivalent qualification and are interested in a career in art and design. Our ideal students are open minded, passionate about art and design, selfmotivated, and keen to experience a diverse range of materials, techniques and processes.

Specialist Resources

You'll be based at the University's Vernon Street site, with access to excellent facilities according to curriculum needs.

Entry Requirements

We look for at least four GCSEs at grade 4/grade C or above, which must include both English and Maths, alongside a portfolio of art and design work.

For full entry requirements please visit: www.leeds-art.ac.uk/FEentry

Where Next?

Our students' breadth of experience and portfolios leads them to progress onto a range of prestigious, highly competitive degree courses across the country including those at Leeds Arts University. Some students elect to go directly into employment or apprenticeships.



Our Extended Diploma in Art & Design course has been awarded the Creative Skillset Tick, the industry quality mark, following a rigorous assessment process by experts working in the creative industries. The Creative Skillset Tick is awarded to practice-based courses which best prepare students for a career in the industry.

"We help you to discover new skills and provide an exciting and varied art and design education. Our students go on to form exciting careers that shape the future of the creative industries."

Katie Stanworth Course Leader

Course Leader katie.stanworth@leeds-art.ac.uk



Anca Lowe Access to HE Diploma

Access to HE Diploma

Our Access to HE Diploma (Art & Design) is a level 3 qualification equivalent to A levels. It is perfect for those looking to return to education and allows you to progress to art and design study at undergraduate degree level.

Duration: **1 year** Study Mode: **Part time** Validated by: **Certa**

www.leeds-art.ac.uk/accesstoHE

What You'll Study

The course includes skill development and visual awareness, portfolio-building, visual studies, a broad based project, self-directed briefs, and historical and contextual studies (1960s onwards). You'll have the opportunity to work on live briefs including competitions and community projects. Each year we arrange educational visits to galleries, museums and sculpture parks.

Our Ideal Students

We welcome students who are returning to education, who are wishing to make a start with their career in the arts as well as those looking for a career change. Students should have some art and design experience but we welcome people from a range of backgrounds.

Entry Requirements

You will be required to show us a portfolio of work at interview which demonstrates a broad range of skills in a number of media and materials. Applicants for this course are usually over the age of 19, however if you are 18 or under you must have already achieved GCSE Maths and English at grade 4/grade C. For full entry requirements please visit: www.leeds-art.ac.uk/FEentry

Where You'll Study

You'll be based at the University's Vernon Street site, with access to excellent facilities according to curriculum needs.

Where Next?

The majority of our students who seek to progress to degree level study achieve places on higher education courses of their choice, including those at Leeds Arts University.

"We will support you to find your own voice and develop innovative art and design across a range of disciplines to achieve your goals of entering higher education."

Adam Stone

Course Leader adam.stone@leeds-art.ac.uk

Level 2 Diploma

in Visual Arts

What You'll Study

The course covers drawing, colour, 3D work, computer graphics, photography, printmaking, art and design history (Modernism: 1880s-1960s), and information and research skills. You'll explore your own strengths and begin deciding on your future specialism. There will be a major project where you will respond to a given theme in your own choice of media.

Our Ideal Students

We're interested in people from a range of backgrounds, who as a result bring a rich variety of experience and abilities. We welcome students who are returning to education, who are wishing to make a start with their career in the arts as well as those looking for a career change. Our students work extremely well together, often forming friendships which last long after leaving.

Entry Requirements

You will be required to show us a portfolio of work at interview which demonstrates a broad range of skills in a number of media and materials. Applicants for this course are usually mostly over the age of 19, however if you are 18 or under you must have already achieved GCSE Maths and English at grade 4/grade C. For full entry requirements please visit: www.leeds-art.ac.uk/FEentry

Specialist Resources

Your main base will be a studio in our Vernon Street building. You'll also have access to our excellent facilities according to curriculum needs.

Where Next?

The majority of our students progress to our Access to HE Diploma (Art & Design). Our Level 2 Diploma in Visual Arts is a level 2 qualification equivalent to GCSEs and may allow you to progress to the Access to HE Diploma (Art & Design) in year two or to alternative study options.

Duration: **1 year** Study Mode: **Part time** Validated by: **UAL Awarding Body**

www.leeds-art.ac.uk/diva

"This course is designed to build confidence, and is a vital stepping stone for studying on Access to HE and a future application for degree level study."

> Adam Stone Course Leader adam.stone@leeds-art.ac.uk







How To Find Us

We have two separate sites which are only a ten minute walk apart. If you are interested in an undergraduate or masters degree course then you will need to visit our Blenheim Walk building. If you would like to study a Further Education course these are based in our Vernon Street building.

Blenheim Walk – LS2 9AQ

Blenheim Walk is where our undergraduate and postgraduate courses are based. It's just ten minutes' walk from the city centre, located in the heart of the university district. Our state-of-the-art extension to Blenheim Walk opened in 2019.

Vernon Street – LS2 8PH

Vernon Street is our historic original building where our further education courses are taught. It is situated in the city centre, just a ten minute walk from the railway station.

Arriving by rail

The Vernon Street building is a ten minute walk from Leeds railway station. The Blenheim Walk building is a further ten minute walk from there. Taxis are available from the station forecourts and will take about ten minutes. You can catch bus 1 from the stop on Infirmary Street outside the station. Get off the bus at the Parkinson Tower, University of Leeds.

Arriving on foot from the railway station For Vernon Street:

Leave the station through the main exit, turn left past the bus stops and walk down towards City Square. Cross the road and walk straight up Park Row. Continue straight past Leeds City Art Gallery on your left until you reach Millennium Square. You will see Leeds City Museum on the right, and Vernon Street is the next building up.

For Blenheim Walk:

Follow directions to Vernon Street. Walk up Vernon Street onto Woodhouse Lane. Turn left and continue up Woodhouse Lane past the Dry Dock pub on your right. At the old church turn right onto Blackman Lane, then turn left onto Blenheim Walk. Leeds Arts University is a five minute walk up Blenheim Walk.

Arriving by car

Follow the signs for the city centre, Leeds General Infirmary and the universities. The nearest car park to Blenheim Walk is Woodhouse Lane (LS2 3AX). The nearest car park to Vernon Street is The Light (LS1 8TL).

Arriving by coach

The Vernon Street building is a ten minute walk from the coach station and Blenheim Walk is a further ten minutes from there. Taxis are available outside the coach station or you can catch bus 6, 28 or 97. Get off the bus at Parkinson Tower, University of Leeds.

Arriving by air

Leeds Bradford international airport is about eight miles from the city centre. Manchester airport has regular, direct rail connections to Leeds railway station. Leeds Arts University Blenheim Walk Leeds LS2 9AQ Tel. +44 (0)113 202 8000 www.leeds-art.ac.uk

This prospectus is intended as a general guide to Leeds Arts University's courses, staff and facilities; it forms no part of a contract between you and the University. The prospectus is prepared in advance of the academic year to which it relates but the University makes every effort to ensure it is accurate.

However it is always possible that this information could change due to funding changes or other circumstances beyond our control. The Leeds Arts University website is the most up-to-date source of information regarding courses and facilities, however key information along with terms and conditions will be sent to you if we make you an offer after your application and also prior to enrolment. In the event of any inconsistency such key information will prevail over information in this prospectus.

Illustration

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Contact Us

We would love to hear from you if you are interested in finding out more about us!

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www.leeds-art.ac.uk